As Scientists we will comparing and contrasting life-cycles and processes, exploring habitats and using classification keys to identify living things.

As Computing Technicians we will be using Kodu to create 3D biomes and developing presentation skills through our history and geography topic.

As artists we will explore the expressionist style, studying works and taking inspiration from the greats to create our own pieces.

As Designers we will consider how food is used as part of cultural celebrations and plan and create our own menus.

As Geographers we will be investigating features of biomes; exploring their ecosystems, climates, physical and human features.

As Historians we will investigate key themes across periods of history studied including: settlements, transport, clothing, religion and technology.

In RE we will examine the key question of 'Why do people use rituals today?'

Class 4
Life on Earth

Curriculum Drivers

Ambition and Possibilities
We will explore NED further and look at a variety of jobs connected to our topics.

Life-skills and Enterprise
We will plan our own lines of scientific, geographical and historical enquiry and develop independent learning paths, following individual interests.

Knowledge and Understanding of the World
We will explore local, national and international news events and issues linked to climate change, natural resources and plastics pollution.