



Weather Watchers			Laurel Avenue Primary School			Key Stage 1		
Writing			Debate issues and formulate well-constructed points.			Learn about the work of a range of artists, artisans and designers.		
Narrative								
Write stories set in places pupils have been.								
Write stories with imaginary settings.								
Write narrative diaries.								
Non-fiction								
Write labels.								
Write lists.								
Write captions.								
Write instructions.								
Write recounts.								
Write glossaries.								
Present information.								
Write non-chronological reports.								
Poetry								
Write poems that use pattern, rhyme and description.								
Write nonsense and humorous poems and limericks.								
Reading								
Listen to a range of texts.								
Learn some poems by heart.								
Become familiar with a wide range of texts of different lengths.								
Discuss books.								
Build up a repertoire of poems to recite.								
Use the class and school libraries.								
Listen to short novels over time.								
Communication								
Engage in meaningful discussions in all areas of the curriculum.								
Listen to and learn a wide range of subject specific vocabulary.								
Through reading identify vocabulary that enriches and enlivens stories.								
Speak to small and larger audiences at frequent intervals.								
Practise and rehearse sentences and stories, gaining feedback on the overall effect and the use of standard English.								
Listen to and tell stories often so as to internalise the structure.								
			Mathematics			Computing		
			Count and calculate in a range of practical contexts.			Use logical reasoning to predict the behaviour of simple programs.		
			Use and apply mathematics in everyday activities and across the curriculum.			Organise, store, manipulate and retrieve data in a range of digital formats.		
			Repeat key concepts in many different practical ways to secure retention.			Communicate safely and respectfully online, keeping personal information private and recognise common uses of information technology beyond school.		
			Explore numbers and place value up to at least 100.					
			Add and subtract using mental and formal written methods in practical contexts.			Design & Technology		
			Multiply and divide using mental and formal written methods in practical contexts.			Design		
			Explore the properties of shapes.			Design purposeful, functional, appealing products for themselves and other users based on design criteria.		
			Use language to describe position, direction and movement.			Generate develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology.		
			Use and apply in practical contexts a range of measures, including time.					
			Handle data in practical contexts.			Make		
						Select from and use a range of tools and equipment to perform practical tasks such as cutting, shaping, joining and finishing.		
			Science					
			Chemistry					
			Materials					
			Identify, name, describe, classify, compare properties and changes.			Select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics.		
			Look at the practical uses of everyday materials.			Evaluate		
			Physics			Explore and evaluate a range of existing products.		
			Light			Evaluate their ideas and products against design criteria.		
			Look at sources and reflections.					
			Earth and space			Cooking and nutrition		
			Observe seasonal changes.			Use the basic principles of a healthy and varied diet to prepare dishes.		
			Working Scientifically			Understand where food comes from.		
			Across all year groups scientific knowledge and skills should be learned by working scientifically. (This is documented in the Essentials for progress section.)			Geography		
						Explore weather and climate in the United Kingdom and around the world.		
						Use basic geographical vocabulary to refer to and describe key physical and human features of locations.		
			Art & Design			History		
			Use experiences and ideas as the inspiration for artwork.			The lives of significant individuals in Britain's past who have contributed to our nation's achievements - scientists such as Isaac Newton or Michael Faraday, reformers such as Elizabeth Fry or William Wilberforce, medical pioneers such as William Harvey or Florence Nightingale, or creative geniuses such as Isambard Kingdom		
			Share ideas using drawing, painting and sculpture.					
			Explore a variety of techniques.					



Brunel or Christina Rossetti.

Key events in the past that are significant nationally and globally, particularly those that coincide with festivals or other events that are commemorated throughout the year.

Significant historical events, people and places in their own locality.

Music

Use their voices expressively by singing songs and speaking chants and rhymes.

Play tuned and untuned instruments musically.

Listen with concentration and understanding to a range of high-quality live and recorded music.

Make and combine sounds using the inter-related dimensions of music.

Personal Development

Discuss and learn techniques to improve in the eight areas of success.

Study role models who have achieved success.

Physical Education

Participate in team games, developing simple tactics for attacking and defending.

Religious Education

Study at least one other religion. Choose from Buddhism, Hinduism, Islam, Judaism or Sikhism.